

■ USA Chassis Provision Changes

February 1, 2011

Dear Customer,

Hapag-Lloyd would like to announce that effective April 1, 2011, we will gradually implement a revised chassis program for merchant haulage - MH inland transports throughout the USA. As per our new chassis program, we will no longer provide chassis for MH shipments. There will be no change to the chassis provision for carrier's haulage - CH (door delivery) shipments. If truckers so desire they may use their own chassis.

In order for our customers and vendors to prepare for this program change in policy we would like to share our timeline by geographical scope:

Date	Locations
April 1, 2011	Pittsburgh, PA, Baltimore, MD, Philadelphia, PA
May 1, 2011	Dallas, TX, El Paso, TX, Houston, TX, Laredo, TX, Mobile, AL, New Orleans, LA, Kansas City, MO, St. Louis, MO
June 1, 2011	Buffalo, NY, Boston / Worcester, MA, New York / New Jersey, South Kearney, NJ
July 1, 2011	Huntsville, AL, Memphis, TN, Nashville, TN, Oakland, CA, Denver, CO, Salt Lake City, UT
August 1, 2011	Portland, OR, Seattle, WA
September 1, 2011	Atlanta, GA, Birmingham, AL, Charleston, SC, Charlotte, NC, Jacksonville, FL, Savannah, GA, Tampa, FL
October 1, 2011	Chicago, IL, Detroit, MI, Indianapolis, IN, Louisville, KY, Milwaukee, WI, Ohio Valley, OH, Minneapolis, MN, Omaha, NE
TBA	LA / Long Beach, CA, Phoenix, AZ, Norfolk / Hampton Roads, VA

Hapag-Lloyd currently does not provide chassis in Miami for either CH or MH shipments and this practice will continue.

To ensure continuity of service, Hapag-Lloyd will provide additional details such as chassis pool providers, contact information on a location-by-location basis at least 30 days prior to the actual implementation as per the above mentioned timeline.

As part of the above changes we will also provide a detailed FAQ and revise our interchange agreement to reflect a lower per diem for merchant haulage shipments.

For further information please contact your local Hapag-Lloyd sales representative.

Kind regards,

Hapag-Lloyd AG